
Subject: Sniper trait bug/question

Posted by [shadow_knight](#) on Mon, 08 Oct 2012 19:58:25 GMT

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Hello!

I have created an IMP merc with full sniper trait (two points in sniper trait, one point in autoweapons, minor trait scouting). Now when I use a sniper weapon with this guy (Steyer Scout Tactical in this case) I get only 5 aiming clicks. Regardless the scope or any other attachment on the weapon. Non-sniper trait mercs in my team gets 7 aiming clicks with THE SAME weapon.

I play Steam English version of JA2 patched by 1.13 build 4870, Insane difficulty. I was thinking that maybe sniper + autoweapons trait clashed with each other turning down the aim clicks for sniper weapons. However this sniper merc is still able to reload bolt action sniper rifles twice as fast as non-sniper trait mercs in my team, so it seems that sniper trait works a bit, but the thing with aiming clicks is weird. (In previous game I had a merc with marksman trait (one point in marksman trait) and autoweapons on experienced difficulty and everything worked as intended.)

This may be a bug, or maybe I am missing something, I can upload screenshots if you think it will help.

Best,
sk

Subject: Re: Sniper trait bug/question

Posted by [DepressivesBrot](#) on Mon, 08 Oct 2012 20:01:16 GMT

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Hello shadow knight, Welcome to the Pit :wave:

Which CTH system? Under NCTH (=big colorful crosshairs) fewer clicks = faster aiming = better.

Subject: Re: Sniper trait bug/question

Posted by [shadow_knight](#) on Tue, 09 Oct 2012 11:18:41 GMT

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Under new CtH.

So you are saying that the sniper trait makes the guy to aim faster so he needs less aiming clicks to achieve MAX accuracy, right? But the tool tip over the marksman/sniper trait says "Adds 1/2 more aim clicks for rifle type guns.". Usually I would think this means he will get MORE aim clicks for the weapons. The thing with assault rifles is the same - sniper trait guys got 4 aims clicks, the non-sniper trait guys got 6 aim clicks.

I guess all of this makes sense, but still it is feels a little bit weird - that my sniper has less aiming clicks than non-snipers. Also the tool tip is a little confusing in this sense.

Thanks for the answer,
sk

Subject: Re: Sniper trait bug/question
Posted by [Sam Hotte](#) on Tue, 09 Oct 2012 14:11:30 GMT
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The tool tipp was made for old CtH only, that's why it seems confusing in NCTH ...
