

---

Subject: Town order? (Opinion thread)

Posted by [M16AMachinegun](#) on Wed, 28 May 2014 03:51:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Hey there.

Was wondering what order people usually take the different cities/towns/mines in? I've got this boredom problem where I usually take Drassen and promptly stop caring about the game, so I'm wanting to mix things up or even just take suggestions of which town to take next (and why)

Suggestions?

---

---

Subject: Re: Town order? (Opinion thread)

Posted by [Shanga](#) on Wed, 28 May 2014 10:53:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

San Mona? That's a very entertaining route cause you basically get rich fast and then you have the Kingpin on your case the entire game.

Or go for Alma if you want a challenge.

Or clear the Hicks sector, that's a good cache of weapons for the start.

But you need to remember there will be no BR and no Skyrider to help you.

---

---

Subject: Re: Town order? (Opinion thread)

Posted by [rummtata](#) on Wed, 28 May 2014 19:33:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Sometimes I go for Chitzena, through San Mona, yes.

Never captured Cambria first, maybe you'd like to try that?

You could also hire only IMPs and RPCs to avoid upkeep, don't take any city and see how far you get with guerilla warfare in Arulco ^^

---

---

Subject: Re: Town order? (Opinion thread)

Posted by [Flugente](#) on Wed, 28 May 2014 19:39:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Drassen -> Cambria -> Alma -> Grumm -> Chitzena -> Balime.

If you want a challenge, take Grumm first. You only need to defend one sector then, but this one will get hit hard a lot.

---