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Subject: Multiplayer - Getting started!

Posted by [wanne \(aka RoWa21\)](#) on Fri, 24 Oct 2014 20:23:03 GMT

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Hello guys,

I just updated the 1.13 WIKI with all relevant multiplayer infos.

There is a "Getting Started", "How to sync Game Directories" and "FAQs".

<http://ja2v113.pbworks.com/w/page/4218359/Multiplayer>

I am planning to do some more coding on the multiplayer in the future. I could need some help from other coders to improve the multiplayer experience. BTW, we fixed the nasty "enemy interrupt bug" in CO-OP. This bugfix will be included in the next official stable update

Outstanding Bugfixes:

<https://ja2svn.mo00.com/source/ja2/trunk/Documents/1.13%20Modding/Source%20Code/ToDo/ JA2%20MP%20Buglist.doc>

Outstanding Features:

<https://ja2svn.mo00.com/source/ja2/trunk/Documents/1.13%20Modding/Source%20Code/ToDo/ JA2%20MP%20Featurelist.doc>

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Subject: Re: Multiplayer - Getting started!

Posted by [luk3Z](#) on Fri, 16 Apr 2021 07:45:20 GMT

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Thanks for your Introduction.

I'm saving it to my JA2 docs.

Time to recall old good times.

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